



# The ENACT Web App Prizes 2025

The [ENACT Web App](#) Prizes will be awarded to the people who upload the best cultural activities for language learning using the ENACT 'CREATE' author software during the period 1 July to 1 December 2025. We aim to increase the number of languages and cultures on the ENACT app by rewarding materials in languages and cultures which we do not already have.

There are **7 prizes, each of a minimum of £100**. All winners will also receive an ENACT Web App *Gold Certificate*. All materials will feature on the front page of all ENACT media and the activities will be promoted around the world on the website.

One prize is for **Best Materials for a New Language and Culture**. This must be for a language which does not already feature on ENACT as of July 1, 2025.

One prize is for **Best Materials in an Endangered Language and Culture**. This should be for a language on a list of endangered languages, e.g.

[https://en.wikipedia.org/wiki/Lists\\_of\\_endangered\\_languages](https://en.wikipedia.org/wiki/Lists_of_endangered_languages). This must be for a language which does not already feature on ENACT as of July 1, 2025.

One prize is for **Best Materials produced by a Child or Group of Children (under 18 years)**.

One prize is for **Best Materials produced by a NEST volunteer(s)**.

One prize is for the **Most Economical or Budget-Friendly Materials**

One prize is for **Materials showing the most Innovative Use of AI**

One prize is for the **Most Sustainable/Environmentally Sound Materials**

Entry to the competition is open to all and is free. However, staff of Newcastle University and all partners in the ENACT Europa project may not enter or contribute to any entries.

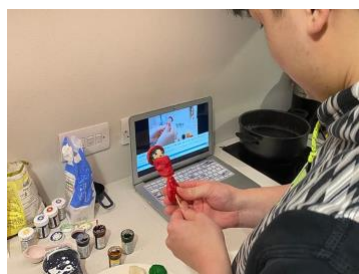
The 3 winners of our 2024 competition can be seen on <https://enacteuropa.com/?q=node/476>

The criteria for evaluating the language learning activities will be:

- How easy is it for learners of the language to follow the instructions and to create the cultural activity?
- To what extent does the activity help users learn aspects of the language and culture?
- What is the quality of the video and audio files, photos and text in relation to learning this language and culture?

**The cultural activity for language learning can involve learning any language and any cultural activity. There is no cost to making an entry.**

Entries will be judged during December 2025 and the winners and runners-ups announced in January 2026.

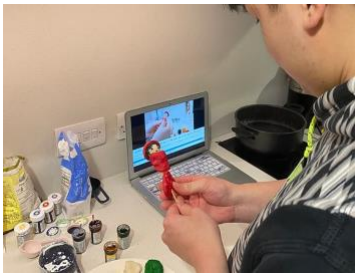




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## To enter for the ENACT Web App prize:

- 1) Watch the video tutorials on how to create your own cultural activity on <https://enacteuropa.com/?q=user-guides>
- 2) For an example of a good cultural activity, try Karagöz (Turkish).
- 3) Log in or create a new account on <https://enacteuropa.com/?q=user/register> to use the CREATE author software to create your interactive content.
- 4) Gather your materials and equipment as well as your recording equipment, perform your cultural activity and record it.
- 5) Enter all of your video and audio files, photos and text in 'create your interactive content' to form a complete cultural activity.
- 6) If your language is not listed, choose 'other' and then write the name of your language in the 'tag the activity with keywords' box.
- 7) Tick 'publish' at the bottom when the activity is finished.
- 8) When you see your activity appear on LEARN <https://enacteuropa.com/all-content> this means that you have successfully uploaded your activity. It may take a day to upload onto the server.
- 9) Then email us on [enacteuropa@newcastle.ac.uk](mailto:enacteuropa@newcastle.ac.uk) to say you wish to enter the 2025 ENACT Web App contest. Give us a) your name b) the name and language of your cultural activity as it appears on ENACT c) which of the prizes you are entering for d) your preferred email address for contact.



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